

HAUNTED CASTLE

INSTRUCTION MANUAL

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CONVERSION KIT CONTENTS:

- MAIN PRINTED CIRCUIT BOARD
- P.C.B. CAGE (FCC REQUIRED)
- CONNECTING WIRING HARNESS
- 6 SETS PRE-PRINTED BUTTON ASSEMBLIES
- ONE 4-WAY JOYSTICK
- MARQUEE (HEADER) (1/8" acrylic sheet)
- ONE SET SIDE PANEL GRAPHICS (left & right)
- CONTROL PANEL OVERLAY
- MANUAL
- REGISTRATION CARD

REPLACEMENT ACCESSORIES ARE AVAILABLE THROUGH YOUR DISTRIBUTOR.

THIS KIT USABLE FOR UPRIGHT VIDEO GAMES WITH A RASTAR SCAN MONITOR WHICH IS OR CAN BE MOUNTED HORIZONTALLY.

HAUNTED CASTLE: INTRODUCTION

KONAMI CONVERSION KITS are the most complete conversion kits available today. Every detail has been carefully considered, designed and packaged to provide you the means of easily producing a professional conversion.

These kits have all the accessories to easily convert your UPRIGHT video game.

We strongly urge you to FULLY STUDY this instruction manual BEFORE you begin your conversion. It contains step-by-step instructions, schematic diagrams and suggestions on how to install your Konami Conversion Kit and maximize your profits. Haunted Castle can be installed in any horizontally-mounted rastar scan monitor game.

Everything you will need to construct your new game is provided in this kit. All accessory parts—wiring harness, joystick, etc. are custom made for Haunted Castle by top engineers experienced in the coin-op industry. One 4-way joystick (as provided) MUST be used.

★ ★ ★ IMPORTANT NOTICE ★ ★ ★

The Japanese Amusement Machine Manufacturers Association (JAMMA) has introduced a new standard in video game P.C.B.'s. It was decided that all new products from any JAMMA member will use the same pin print-out on the edge connector. The edge connector will have 56 pin outs, 28 per side.

Konami Inc. will offer a 56 to 36 pin adaptor P.C.B. available through your distributor. This new adaptor P.C.B. will enable the new 56 pin out to adapt to Konami's old standard 36 pin out.

PUTTING YOUR BEST GAME FORWARD

PREPARATION:

For best results, all old graphics should be removed completely from the cabinet. "Stick-on" graphics can be removed by using a hairdryer or hot air device. The heat from the dryer will loosen the adhesive, allowing you to easily peel them off — any adhesive residue can be cleaned off with acetone and a soft dry cloth. (DO NOT USE ACETONE ON SURFACES PAINTED WITH FLAT PAINT.)

TOOLS YOU NEED:

- 1. Foaming Aerosol (such as "Windex").
- Soft Squeegee.
- 3. X-Acto Knife.

SIDE PANEL DECALS

- Spray area of cabinet where Side Panel decals are to be applied with foaming aerosol or a mild soap solution.
- 2. Remove protective backing from decals.
- 3. Position decals into place.
- With a soft squeegee, beginning from the center of the decal, slowly and evenly press out excess foam until you achieve a smooth finish.
- Allow to set approximately 2 to 3 hours before handling. Maximum adherence is achieved in 48 to 72 hours.

6. Trim side decal to fit your cabinet.

CONTROL PANEL OVERLAY:

- Refer to Recommended Control Panel Layout on page 6.
- 2. Drill any new holes needed.
- 3. Plug any holes that will not be used. (A permanent epoxy filler works well for this step.)
- Pre-position the overlay prior to removing the backing.
- Slowly apply the overlay inch by inch on the control panel, removing the backing as you apply it.
- 6. Once it's in place, by using an X-Acto knife, cut around the button and joystick placements.

FCC WARNING LABEL:

FCC Warning Label must be applied to the outside of the cabinet near the line cord entry.

MARQUEE

(WEAR PROTECTIVE GLASSES WHILE TRIMMING MARQUEE)

1/8" Acrylic Marquee should be cut to fit your game. DO NOT remove protective mask until this is done.

One way of cutting your Marquee is as follows: (Be sure to protect painted side of Marquee from any surface which may scratch or mar finish).

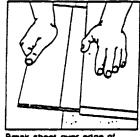
CUTTING WITH A KNIFE OR SCRIBER

Acrylic sheet up to 3/16" thick may be cut by a method similar to that used for cutting window glass. Use a scriber of some kind — a scribing knife such as the one pictured, a metal scriber, an awl, or even a sturdy craft knife — to score the sheet. Draw the scriber several times (7 or 8 times for a 3/16" thick piece) along a straight edge held firmly in place. It is best not to remove the protective masking. Make the cuts carefully using firm, even pressure. For best results make each stroke cleanly off the edge of the sheet.

Then clamp the acrylic sheet or hold it rigidly under a straight edge with the scribe mark hanging just over the edge of a table. Protect your hands with a cloth, and apply a sharp downward pressure to the other side of the sheet. It will break along the scratch. Scrape the edges to smooth any sharp corners. This method is not recommended for long breaks or thick material.



Always draw the scribing knile along a straight edge.



Break sheet over edge of table after scribing.

P.C.B. CAGE INSTALLATION

Konami, Inc. now supplies a new style P.C.B. cage which is superior to old style cages because of ease of installation. The cage is made of a 32 point stem-stock which is fire retardant.

TO INSTALL THE CAGE:

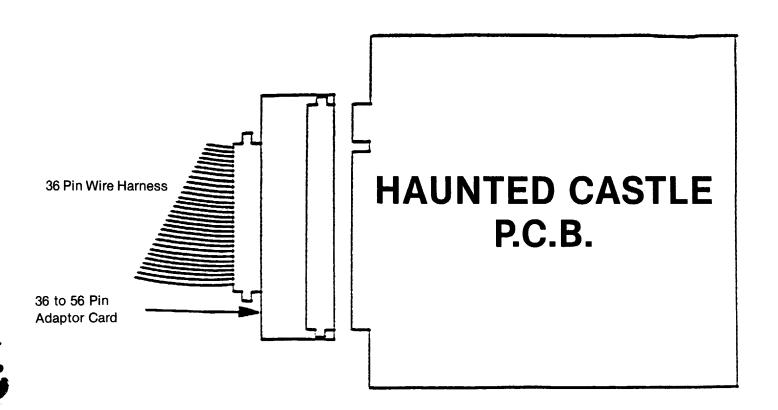
- 1. Open cage bottom and secure to desired P.C.B. position.
- 2. Install printed circuit board inside cage using wood screws, screwed through the cage bottom into cabinet side.
- 3. Close the cage over printed circuit board and secure with latch on cage.

NEW PRODUCT FROM



All new Konami P.C.B.'s utilize a 56 pin edge connector. This connector complies with the standard set by JAMMA (Japanese Amusement Machine Manufacturers Association). However, all Konami P.C.B.'s manufactured prior to Top Gunner utilize a 36 pin edge connector. These games include Super Cobra, Scramble, Pooyan, Locomotion, Circus Charlie, L'il Hustler, Juno First, Time Pilot, Gyruss, Tutankham, Turtles, Super Basketball, Mega Zone, Pandora's Palace, Time Pilot '84, Track 'N' Field, Hypersports, Road Fighter, Yie-Ar Kung Fu, Kicker, Rush 'N' Attack, Mikie, Frogger, Amidar, Roc 'N Rope, The End, Jail Break, and Nemesis.

Because of the large amount of video game cabinets that are wired for Konami's old standard edge connector, Konami now offers 36 to 56 pin adaptor P.C.B.'s. This adaptor P.C.B. enables you to simply plug in a new 56 pin JAM-MA P.C.B. (not only Konami's) rather than rewiring.



Please contact your distributor for price and delivery!

HAUNTED CASTLE: MONITOR INFORMATION

SERVICE INSTRUCTIONS

NOTE: All monitors are equipped with automatic degaussing coils (L701) which demagnetize the picture tube every time the monitor is turned on after being off for a minimum of 5 minutes. Should any part of the chassis become magnetized it will be necessary to degauss the affected area with a manual degaussing coil. Move the coil slowly around the CRT face and all surrounding metal parts. Then slowly withdraw for a distance of 6 feet before turning off.

1.0 BLACK LEVEL CONTROL ADJUSTMENT

This control has been set at the factory and should not need further attention, however, when the game is connected a slight adjustment of VR201 may be necessary to obtain the proper black level (the black portion of the picture just extinguished).

2.0 VERTICAL SIZE (HEIGHT)

Location of this control is shown in Fig. 1. This control must be adjusted slowly, if necessary, until the picture or test pattern attains the correct vertical proportions.

3.0 CIRCUIT PROTECTION

A 4.0A pigtail fuse, mounted on the Main Board has been provided to protect the Power Output Circuit.

4.0 FOCUS

Adjust the focus control, located on the HV unit (T352), for maximum over-all defination and fine picture detail.

5.0 HORIZONTAL HOLD CONTROL ADJUSTMENT, VR351 (See Fig. 1)

A warm-up period of at least five minutes should be allowed before alignment is carried out. With the monitor being driven from the game signal, short TP601 to TP31. Adjust VR351 until the picture stops sliding horizontally. Remove the short.

6.0 HORIZONTAL VIDEO POSITION

If the video is off center on the raster some compensation can be made by adjusting this control.

7.0 VERTICAL RASTER POSITION ADJUSTMENT

If the video is off center vertically, (short dimension of picture tube) some compensation can be made by moving the vertical raster position adjustment jumper to either positions "U" or "D".

8.0 HORIZONTAL RASTER POSITION ADJUSTMENT

If the video is off center horizontally (long dimension of the picture tube) some compensation can be made by moving the horizontal raster position adjustment jumper to either positions "R" or "L".

9.0 HORIZONTAL WIDTH ADJUSTMENT

The horizontal width coil is a hexagonal tuning tool adjustment. This control must be adjusted slowly, if necessary, until the picture or test pattern attains the correct horizontal proportions.

 KONAMI GAMES ARE ALL NEGATIVE COMPOSIT SYNC. USE THE THREE PIN CONNECTOR ON THE MONITOR.

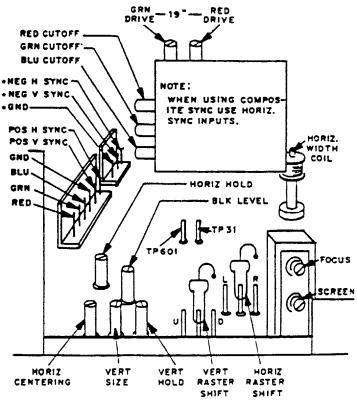
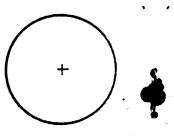


FIGURE 1

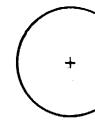
HAUNTED CASTLE CONTROL PANEL DRILLING TEMPLATE

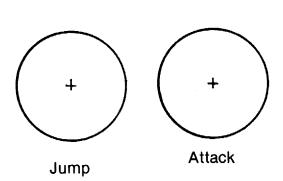
(Recommended Control Panel Design)



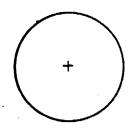
1P Start





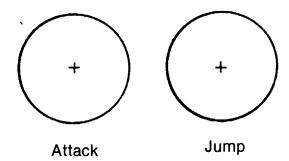


REMOVE TEMPLATE CAREFULLY



2P Start



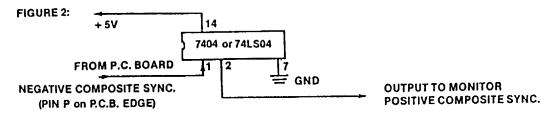


HAUNTED CASTLE: TECHNICAL INFORMATION

Haunted Castle requires horizontally mounted monitor. It also generates composite negative sync. If your monitor is composite positive sync, you will have to change to composite negative sync.

To alternate composite positive sync to composite negative sync, use 7404 IC or 74LS04 IC. The signal on the output pin from the P.C.B. is a combination of H-sync and V-sync.

NOTE: Please refer to Figure 2.



(+5V NS GND should be taken out of the P.C. Board.)

TROUBLE SHOOTING GUIDE

PROBLEM:	POSSIBLE SOLUTION
No Screen or	1). Check +5 V line at the P.C.B.
Constant Reset	 Make sure all socketed eproms and custom IC's are seated secure- ly. Apply light pressure to secure.
	3). Check harness to be sure it is not on backwards.
	4). Check connectors between P.C.B.'s for secure fit.
No Sound	1). Check + 12V line at the P.C.B.
	Make sure both speaker out wires are connected to the speakers. (DO NOT CONNECT A GROUND.)
Distorted Sound	1). Replace cabinet speaker.
I/O Problem (coin 1 doesn't work or Joystick	Do not hook a coin counter to the coin 1 or coin 2 outputs. This will cause damage.
Up doesn't work, etc.)	 Check your schematic for the 74LS253 IC that corresponds to your I/O problem. Check the appropriate pin with a scope or multimeter for a high output (5V), if output is low replace the 74LS253.

CAUTION

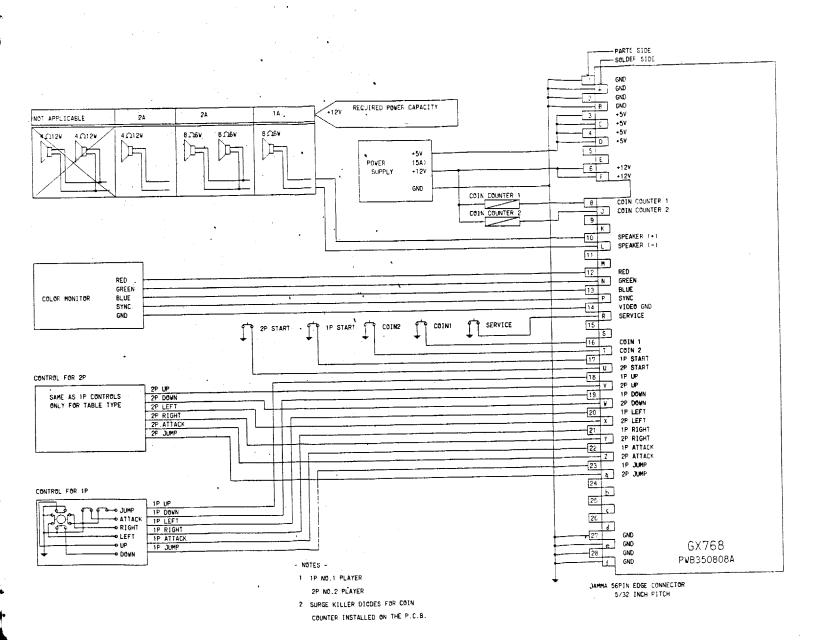
DO NOT WIRE COIN COUNTERS TO THE COIN 1 OR COIN 2 OUTPUTS. THIS WILL CAUSE DAMAGE TO THE I/O MICROCHIP 74LS253. COIN COUNTERS CAN ONLY BE WIRED TO COIN COUNTER OUTPUTS.

HAUNTED CASTLE: WIRING HARNESS

Solder Side ← RE COLOR KEY:				→ Parts Side		
BLACK	GND	Α	1	GND	BLACK	
BLACK	GND	В	2	GND	BLACK	
RED	+ 5V DC	C	3	+ 5V DC	RED	
RED	+ 5V DC	D	4	+ 5V DC	RED	
GREEN	NOT USED	Е	5	NOT USED	GREEN	
ORANGE	+ 12V DC	F	6	+ 12V DC	ORANGE	
B /	*KEY	Н	7	*KEY	11 -11/2 11	
BROWN YELLOW	COIN COUNTER 2	J	8	COIN COUNTER 1	WHITE BLACK GREENIGRAY	
	(EMPTY)	К	9	(EMPTY)	e e e e e e e e e e e e e e e e e e e	
WHITE/BAOWN	SPEAKER	L	10	SPEAKER	YELLOW GRAY	
	(EMPTY)	М	11	(EMPTY)		
WHITE/GREEN	VIDEO GREEN	N	12	VIDEO RED	RED/WHITE	
WHITE	VIDEO SYNC	Р	13	VIDEO BLUE	BLUE/WHITE	
R ED/YEL⊾O W	SERVICE SW	R	14	VIDEO GROUND	BLACK	
	(EMPTY)	S	15	(EMPTY)	.•	
VIOLET/WHITE	You / RED COIN 2	Т	16	COIN 1 Your	BLUE/BROWN	
BLUE BEDIGHEEN	SHITY STOLET 2P START	U	17	1P START PRANCE R.		GREEN
BLUE/YELLOW	NAME / BROWN 2P UP	٧	18	1PUP WHITE / CRET	-ORANGE/WHITE	Re D
-VIOLET/YELLOW	OKANCO WHITE 2P DOWN	W	19	1P UP WHITE / CREY	BEACK/WHITE	Briw.
	OKANING RED 2P LEFT	Х	20	1P LEFT Your CRE	FLO RED/GRAY	DRANC
ORANGE/YELLOW	ORMOJEROJ2P RIGHT	Υ	21	1P RIGHT DRAWLE / BL.	GRAY/WHITE	7,00
	CRe1/Rep2P ATTACK	Z	22	1P ATTACK GROY /BLA		
	PEN / GRUE JOP JUMP	а	23	1P JUMP CRUY/1324	F GREEN/BROWN	
BROWN/WHITE	NOT USED	b	24	NOT USED	RED/BROWN	
GRAY/YELLOW	NOT USED	С	25	NOT USED	WHITE/BLACK	
BLUE/GRAY	NOT USED	d	26	NOT USED	WHITE/VIOLET	
BLACK	GND	е	27	GND	BLACK	
BLACK	GND	f	28	GND	BLACK	

(BASE COLOR/LINE COLOR)

HAUNTED CASTLE: WIRING DIAGRAM



DIP SWITCH SETTINGS

DIP SWITCH NO. 1 SETTINGS

1. COIN 1

1. COIN	1					
sw	1	2	3	4	COIN	PLAY
•	OFF	OFF	OFF	OFF	11	1
	ON	OFF		•	1	2
A A A A A A A A A A A A A A A A A A A	OFF	ON			1	3
	ON	ON			1	4
	OFF	OFF	ON	OFF	11	5
	ON	OFF			1	6
	OFF	ON			1	7
	ON	ON			2	1
	OFF	OFF	OFF	ON	2	3
	ON	OFF			2	5
	OFF	ON			3	1
	ON	ON			3	2
	OFF	OFF	ON	ON	3	4
	ON	OFF			4	11
	OFF	ON			4	3
	ON	ON			FRE	EPLAY

FREEPLAY: You can play game without coins.

DIP SWITCH NO. 2 SETTINGS

1. CHANGE OF TABLE/UPRIGHT

I. CHAI	AGE OI	TABLETOTTION
SW	-3	TYPE
	OFF	TABLE
•	ON	UPRIGHT

2. DIFFICULTY OF THE GAME (1)

4	5	DIFFICULTY
OFF	OFF	EASY
ON	OFF	NORMAL
OFF	ON	DIFFICULT
ON	ON	VERY DIFFICULT
	4 OFF ON OFF	4 5 OFF OFF ON OFF OFF ON

3. DIFFICULTY OF THE GAME (2)

3. DIFFI			
SW	6	7	STRENGTH OF THE PLAYER
	OFF	OFF	STRONG
	ON	OFF	NORMAL
•	OFF	ON	WEAK
	ON	ON	VERY WEAK

4. SOUND IN ATTRACTIVE MODE

•	4, 3001	i. Soond in Affine			
	SW	8	SOUND		
		OFF	OFF		
	•	ON	ON		

SW1 and SW2 are not used.

2. COIN 2

. COIN	T		7	8	COIN	PLAY
SW	5	6				
•	OFF	OFF	OFF	OFF	1	1
	ON	OFF			1	2
	OFF	ON			11	3
	ON	ON			1	4
	OFF	OFF	ON	·OFF	1	5
	ON	ON			1	6
	OFF	ON			1	7
	ON	OFF			2	11
	OFF	OFF	OFF	ON	2	3
	ON	OFF			2	5
	OFF	ON			3	1
	ON	ON			3	2
	OFF	OFF	ON	ON	3	4
	ON	OFF			4	1
	OFF	ON			4	3
	ON	ON			V	OID

DIP SWITCH NO.3 SETTINGS

1. VIDEO SCREEN FLIP

sw	1		
•	OFF	NORMAL	
	ON	UPSIDE DOWN	

2. SINGLE/DUAL UPRIGHT CONTROL

0		
sw	2	
•	OFF	SINGLE CONTROL UPRIGHT
	ON	DUAL CONTROL UPRIGHT

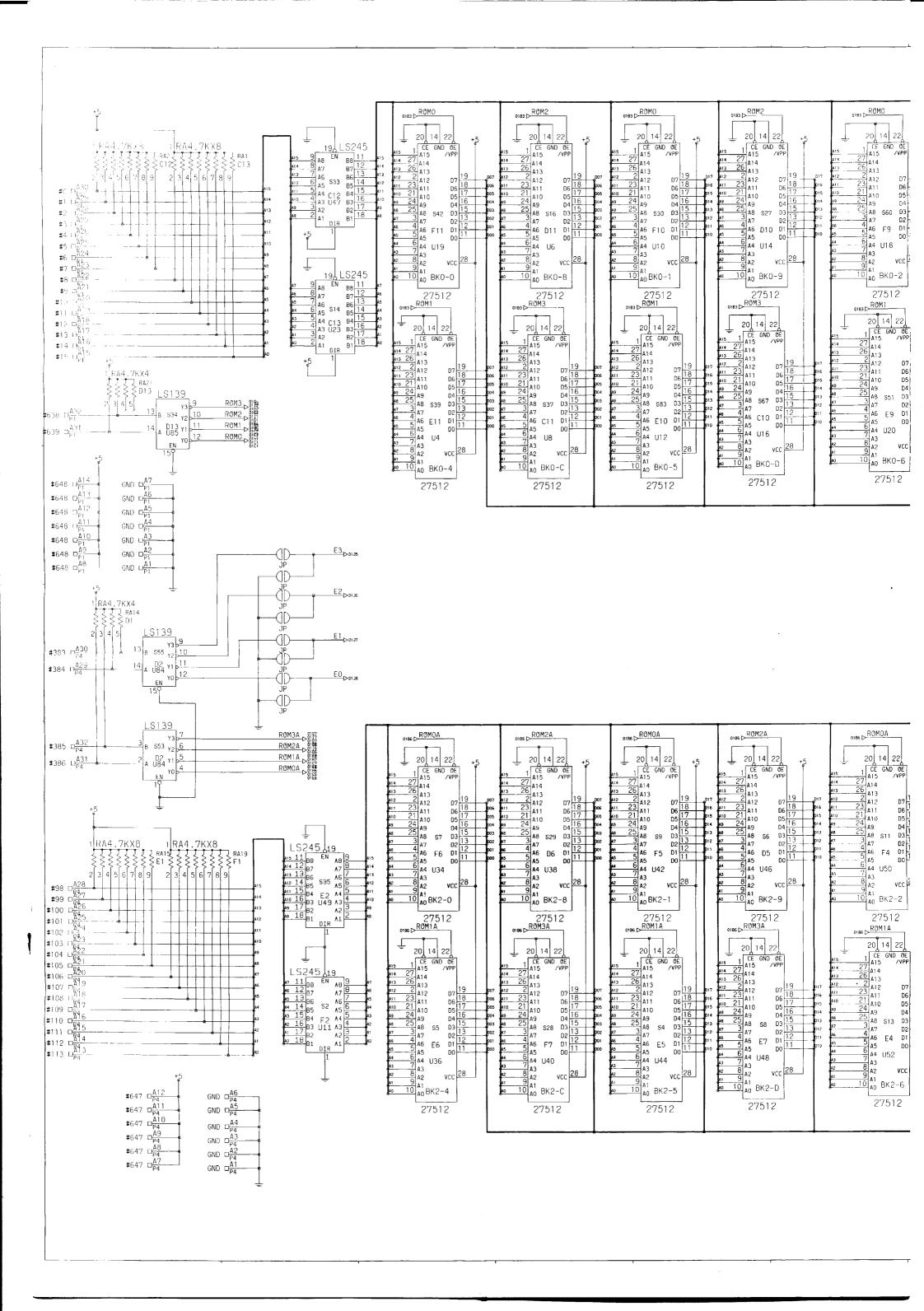
3. CHANGE OF MODE

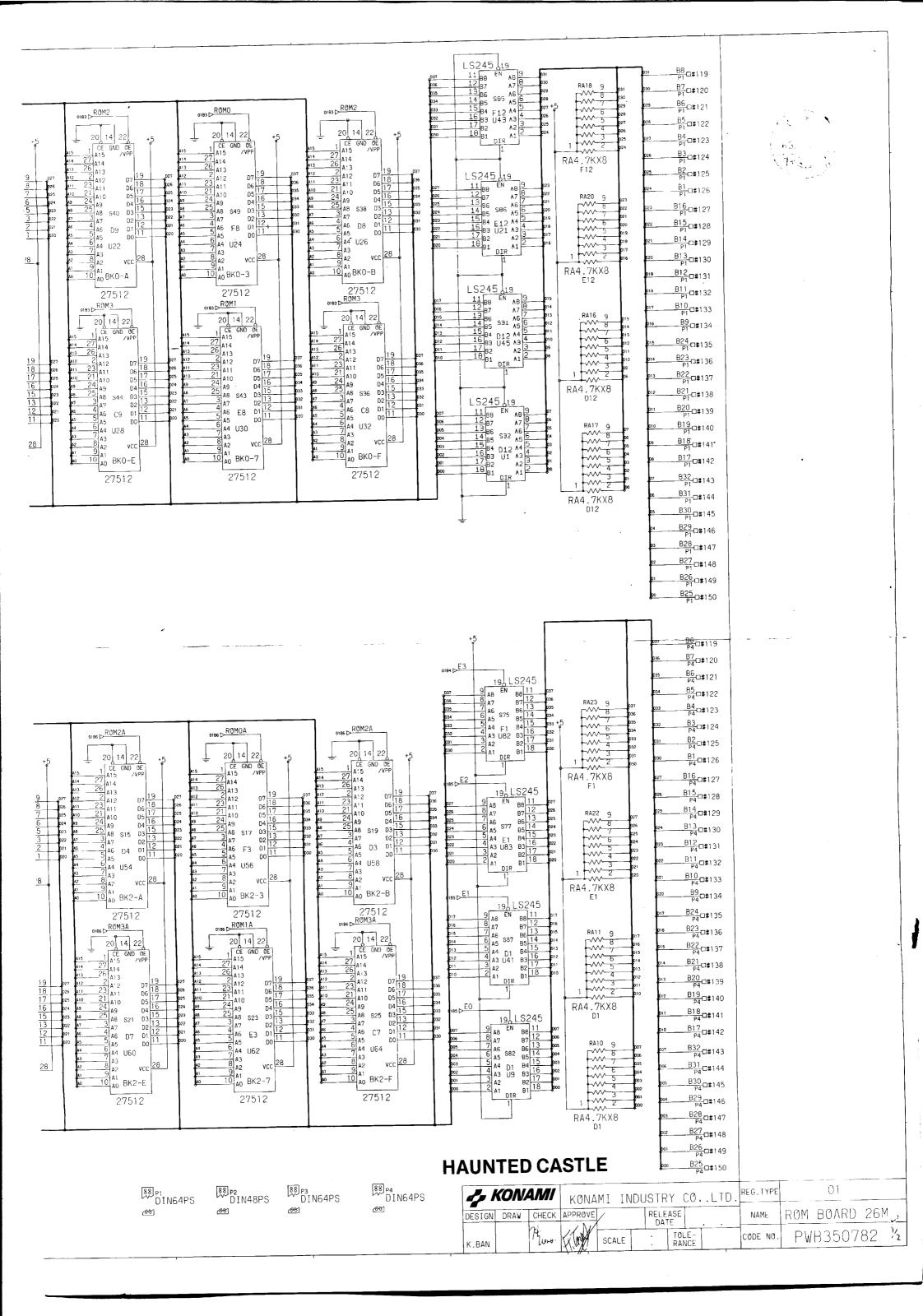
O. O. 11 11		
SW	3	MODE
•	OFF	GAME MODE
	ON	TEST MODE

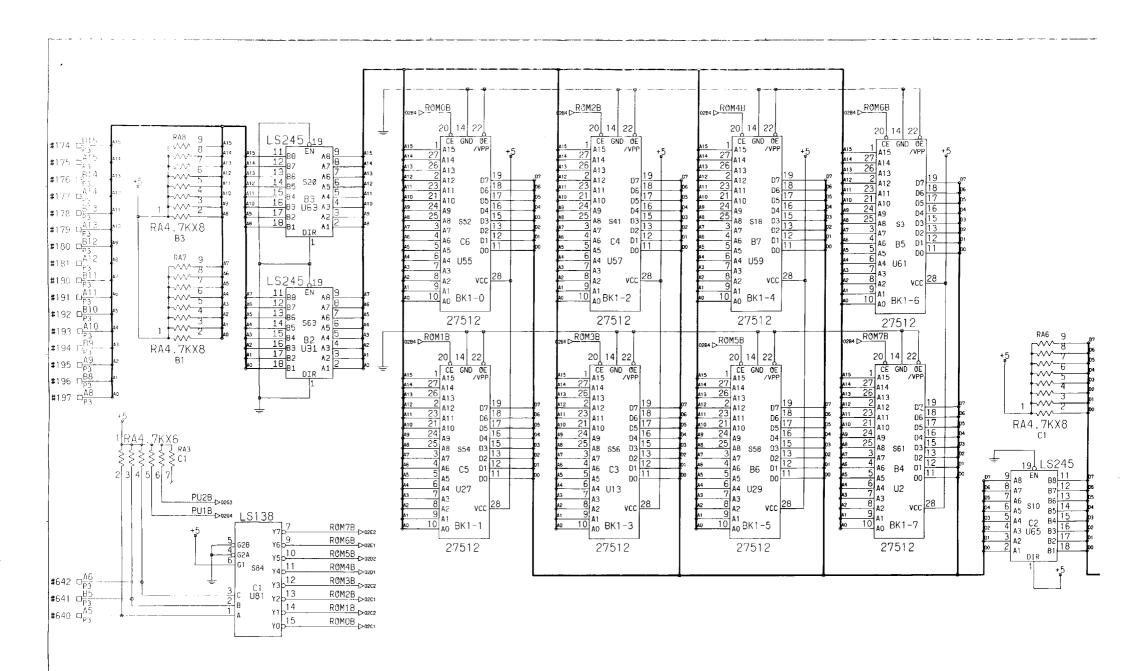
4. CONTINUATION

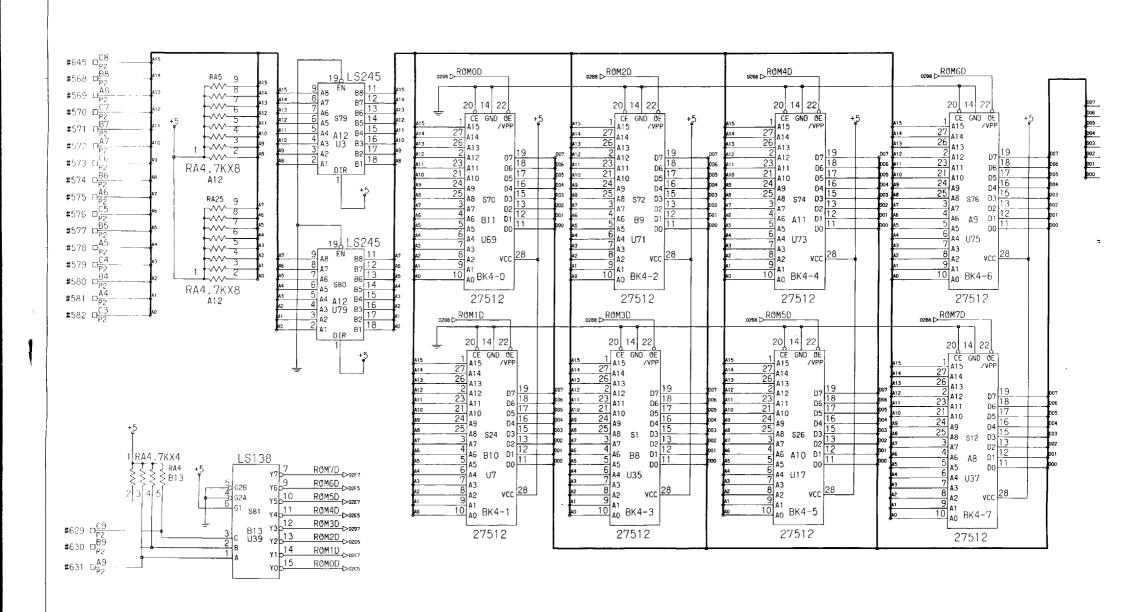
SW	4	MODE
•	OFF	YES (Up to 3 times)
	ON	NO

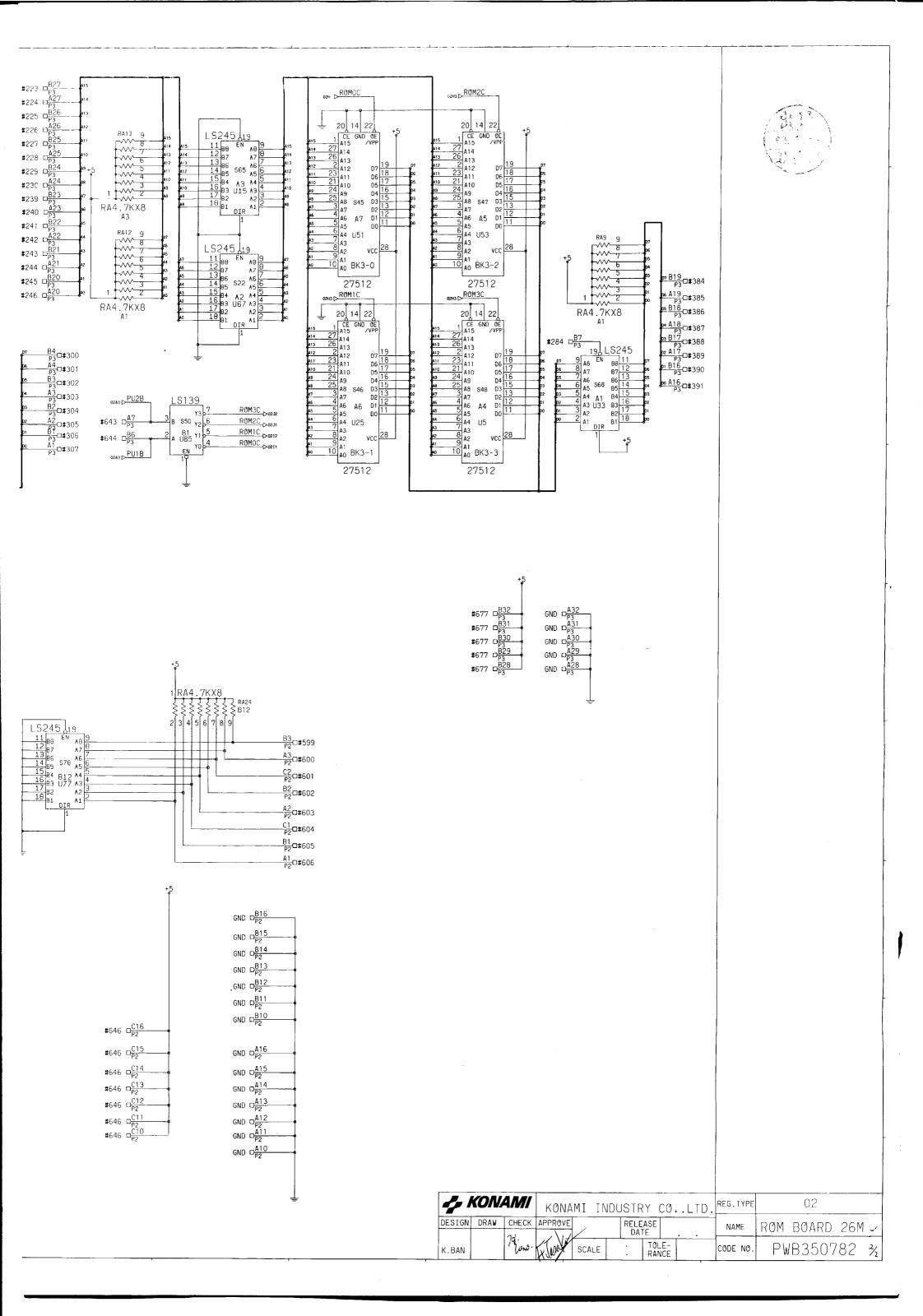
Shows recommended settings

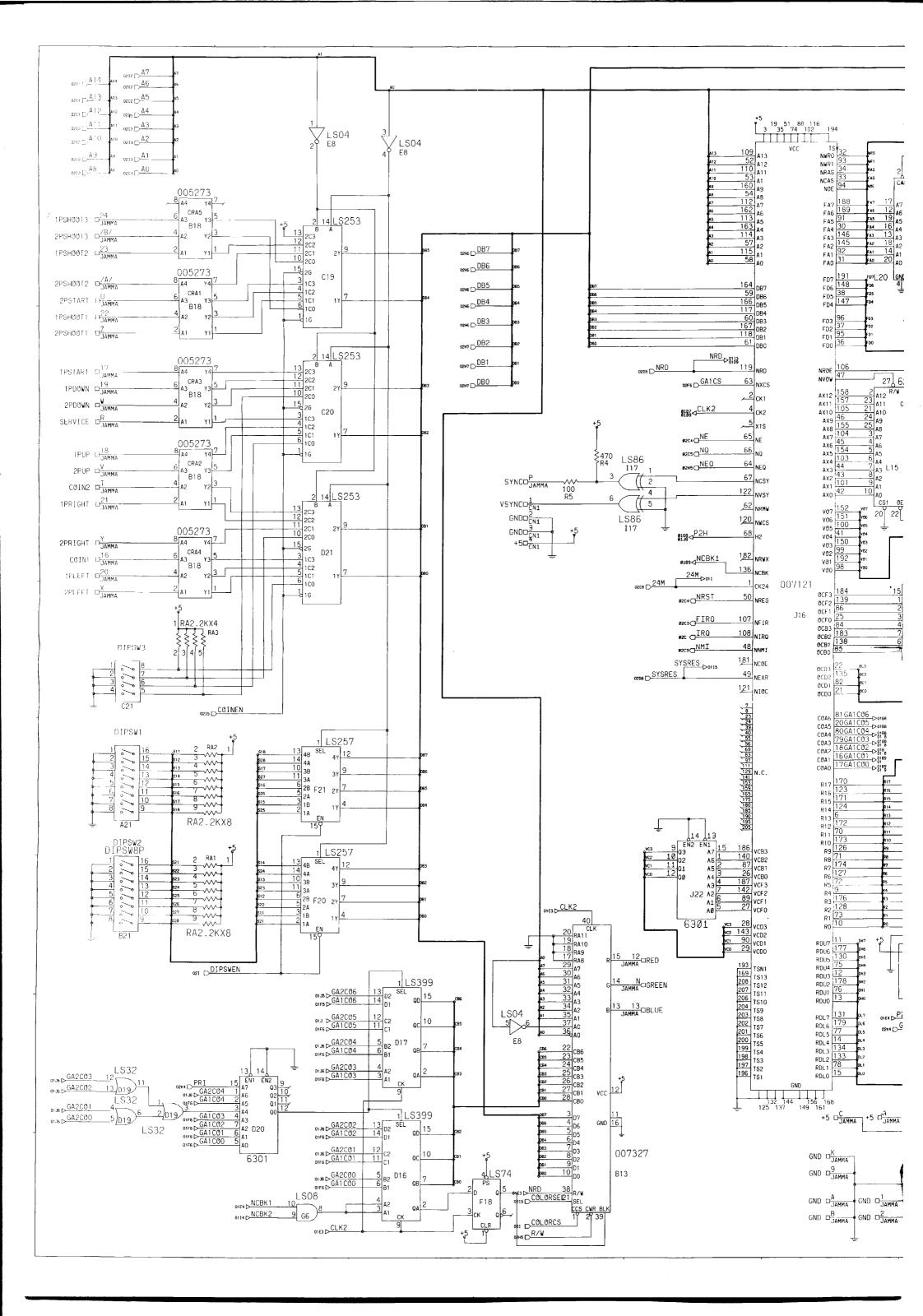


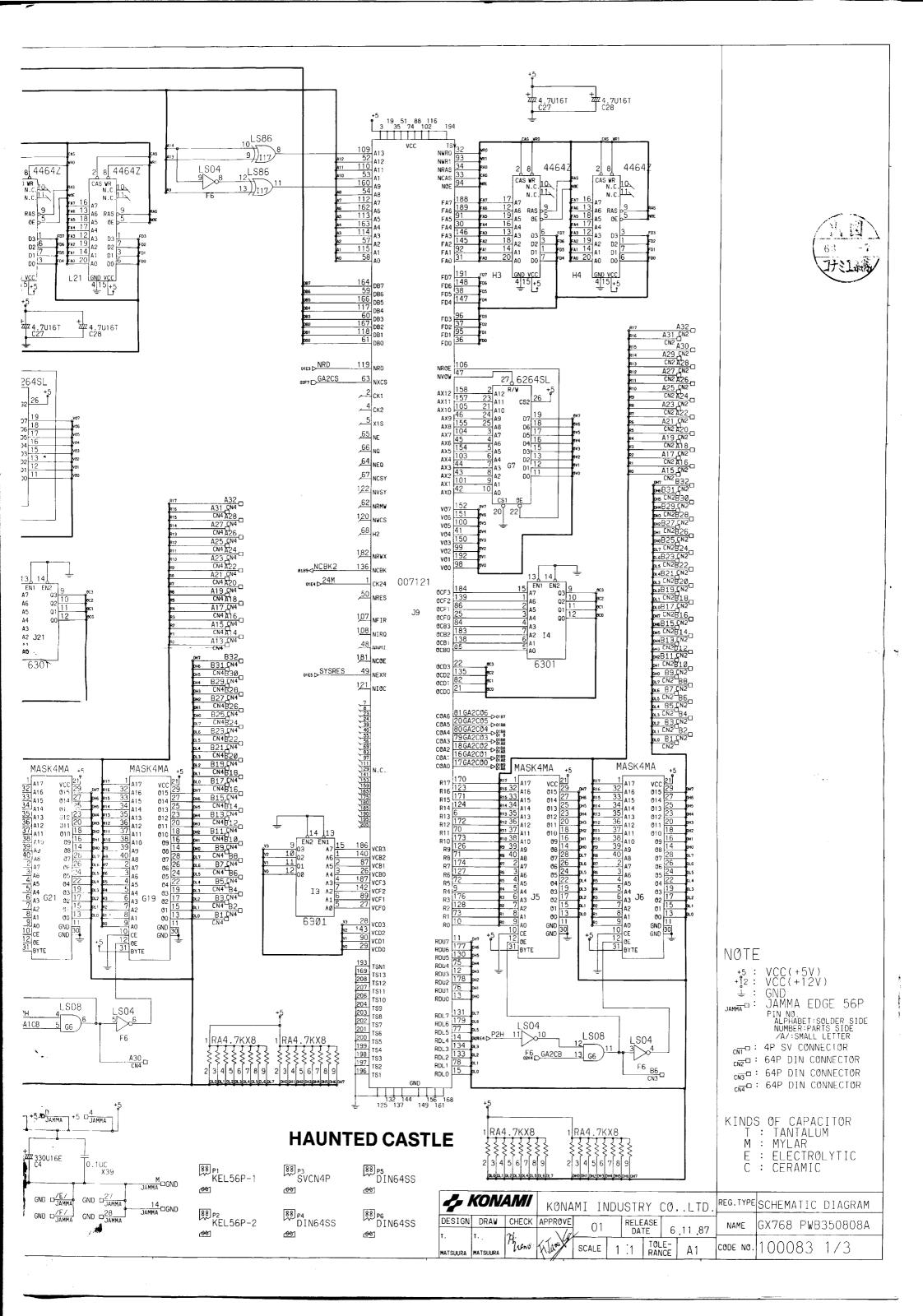


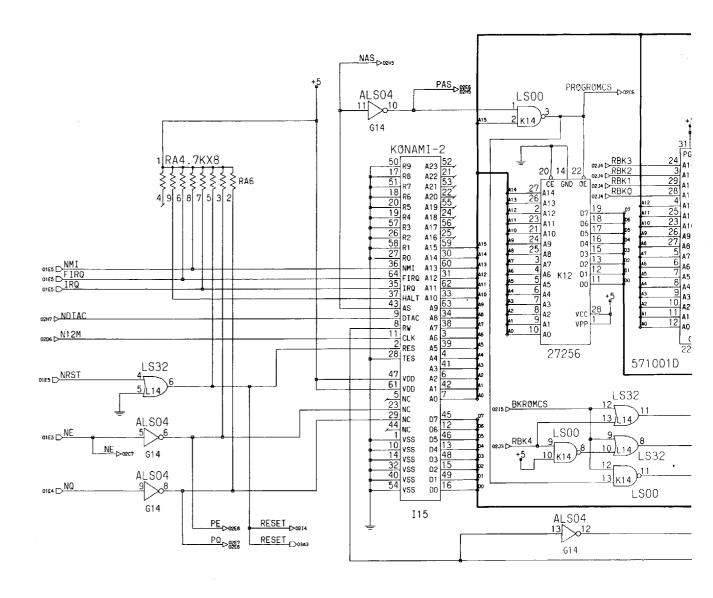


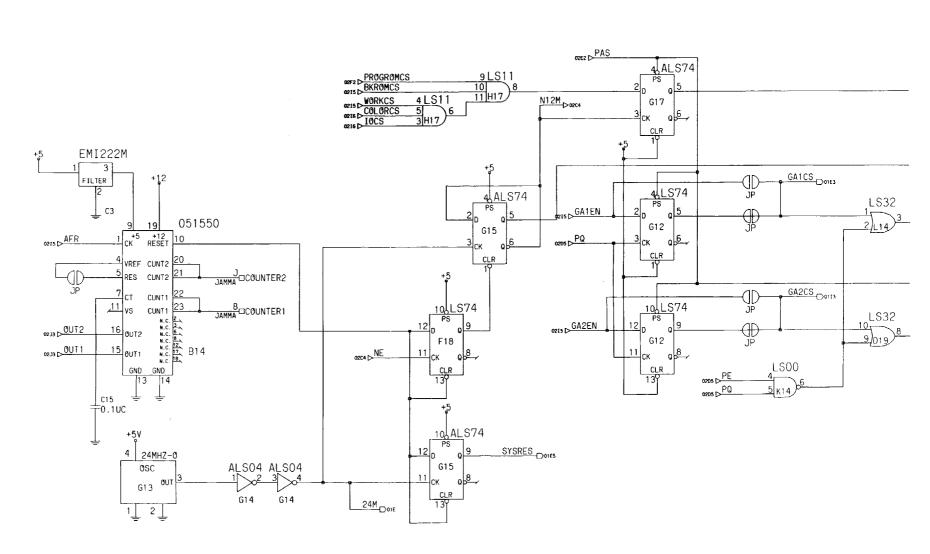


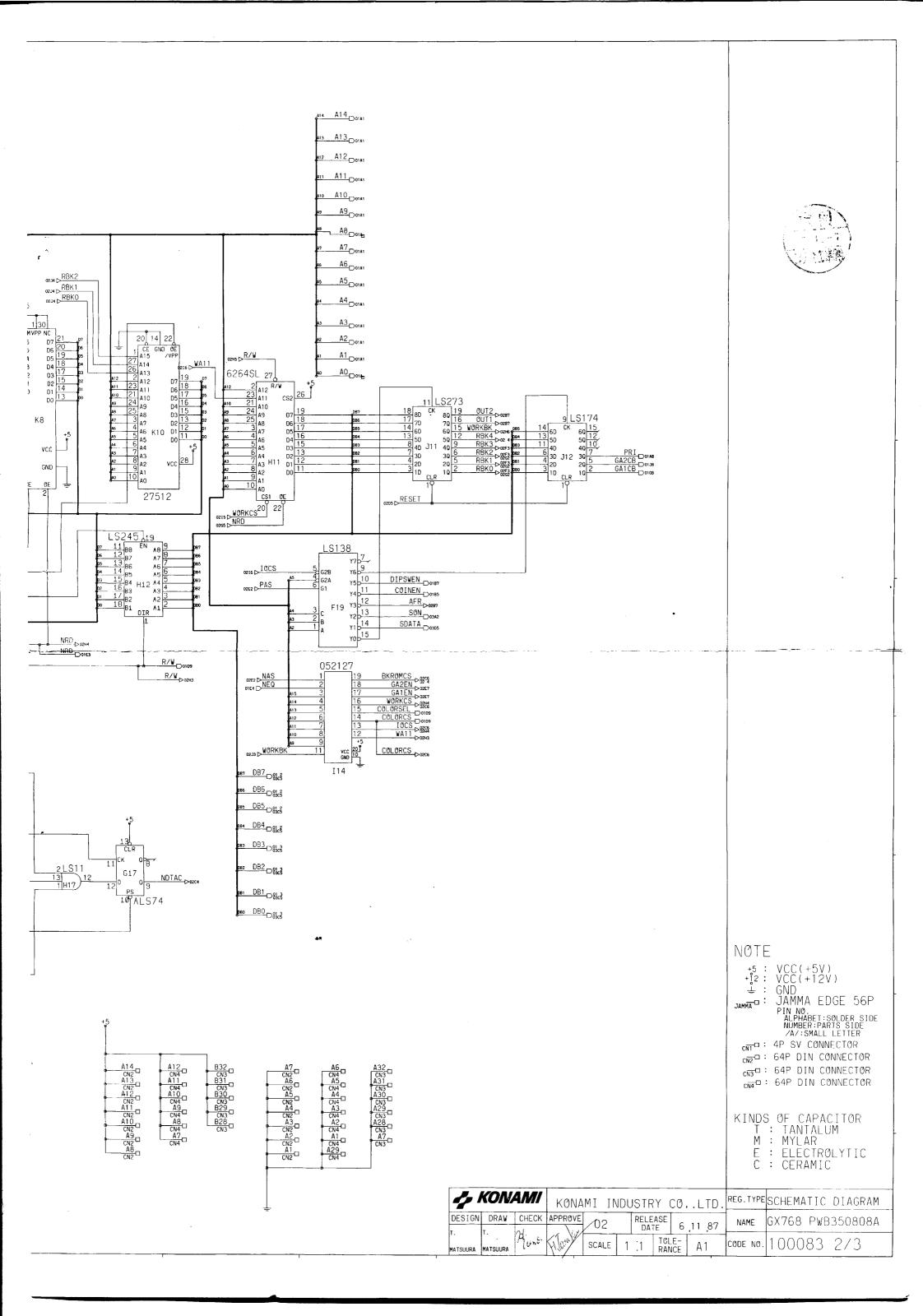


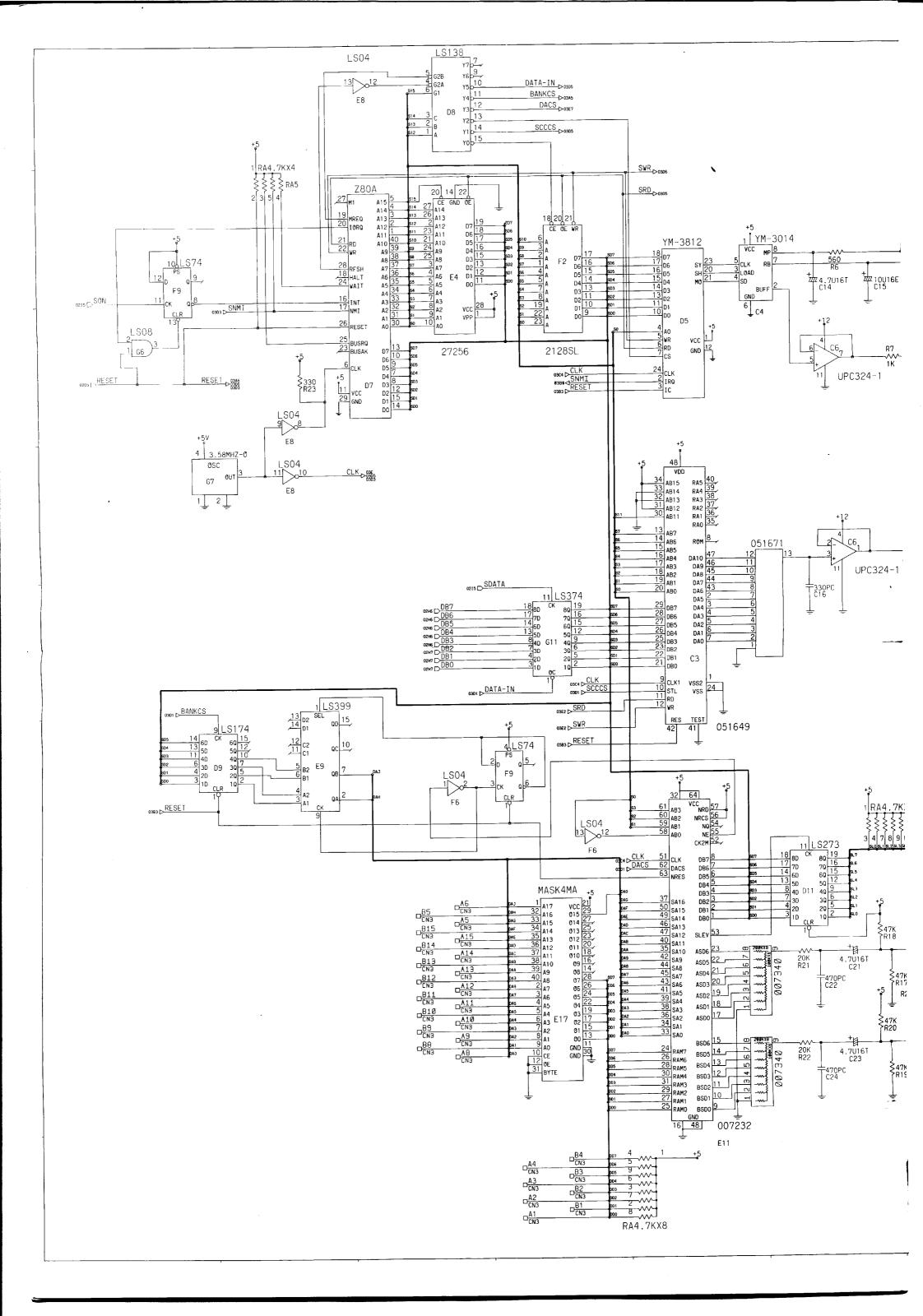


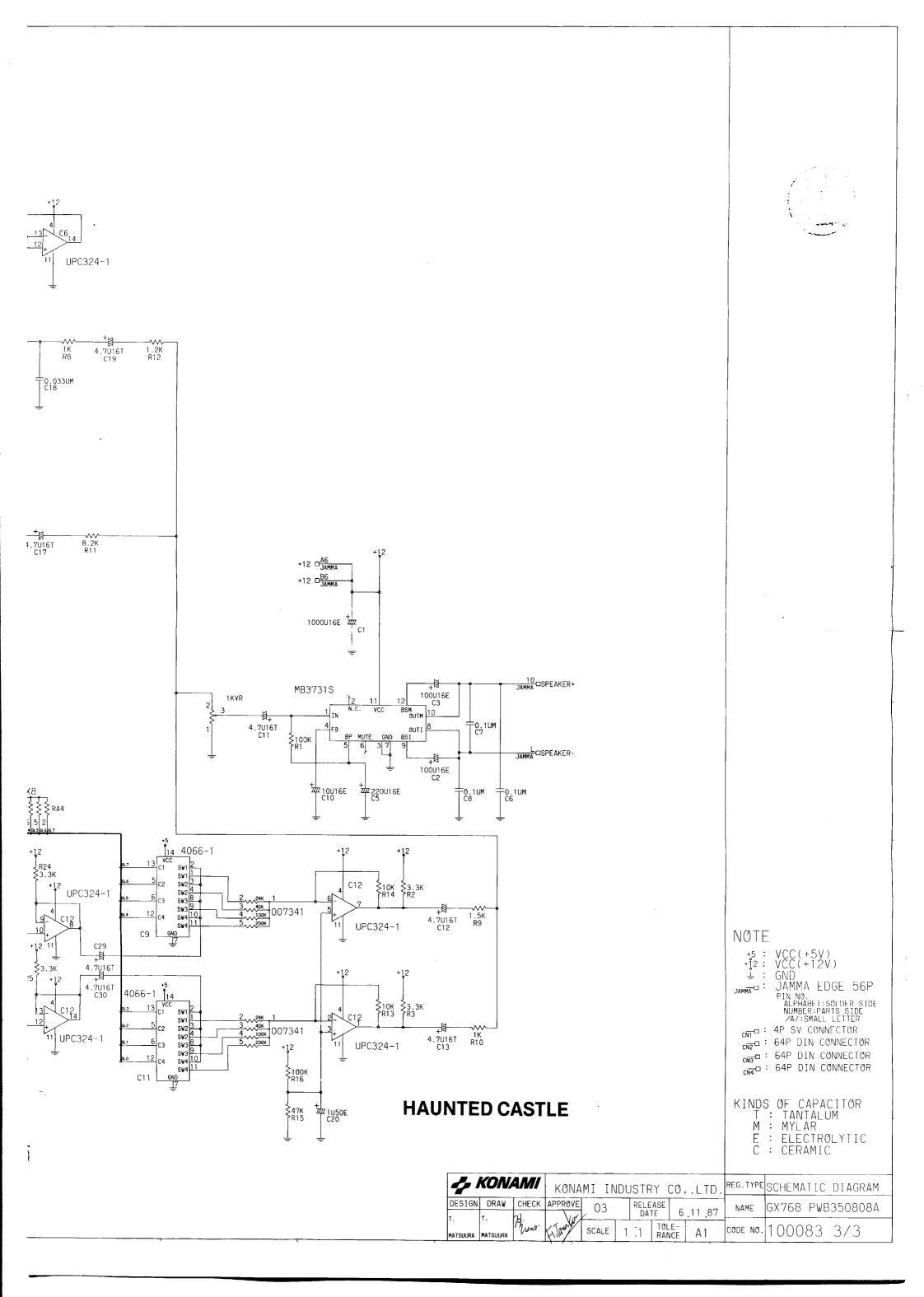












USER INFORMATION WARNING F. C. C. REGULATION COMPLIANCE

THIS KIT IS INTENDED FOR USE ONLY ON COIN-OPERATED VIDEO GAMES MANUFACTURED AFTER OCTOBER 1, 1983 WHICH HAVE BEEN VERIFIED FOR COMPLIANCE WITH REQUIREMENTS IN PART 15 OF F.C.C. RULES FOR A CLASS A COMPUTING DEVICE.

IMPROPER CONNECTION OF THIS KIT OR CONNECTION TO ANY OTHER GAME NOT SO MANUFACTURED OR VERIFIED FOR COMPLIANCE MAY CAUSE UNACCEPTABLE INTERFERENCE TO RADIO AND T.V. RECEPTION, REQUIRING THE OPERATOR TO TAKE WHATEVER STEPS ARE NECESSARY TO CORRECT THE INTERFERENCE.

THE P.C. BOARD CAGE SUPPLIED WITH THIS CONVERSION KIT MUST BE UTILIZED AND TERMINATED TO GROUND AT THE TIME OF INSTALLATION.



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